

# Walking the Line

Cees de Laat

**SURFnet**

**BSIK**

**EU**

**NWO**

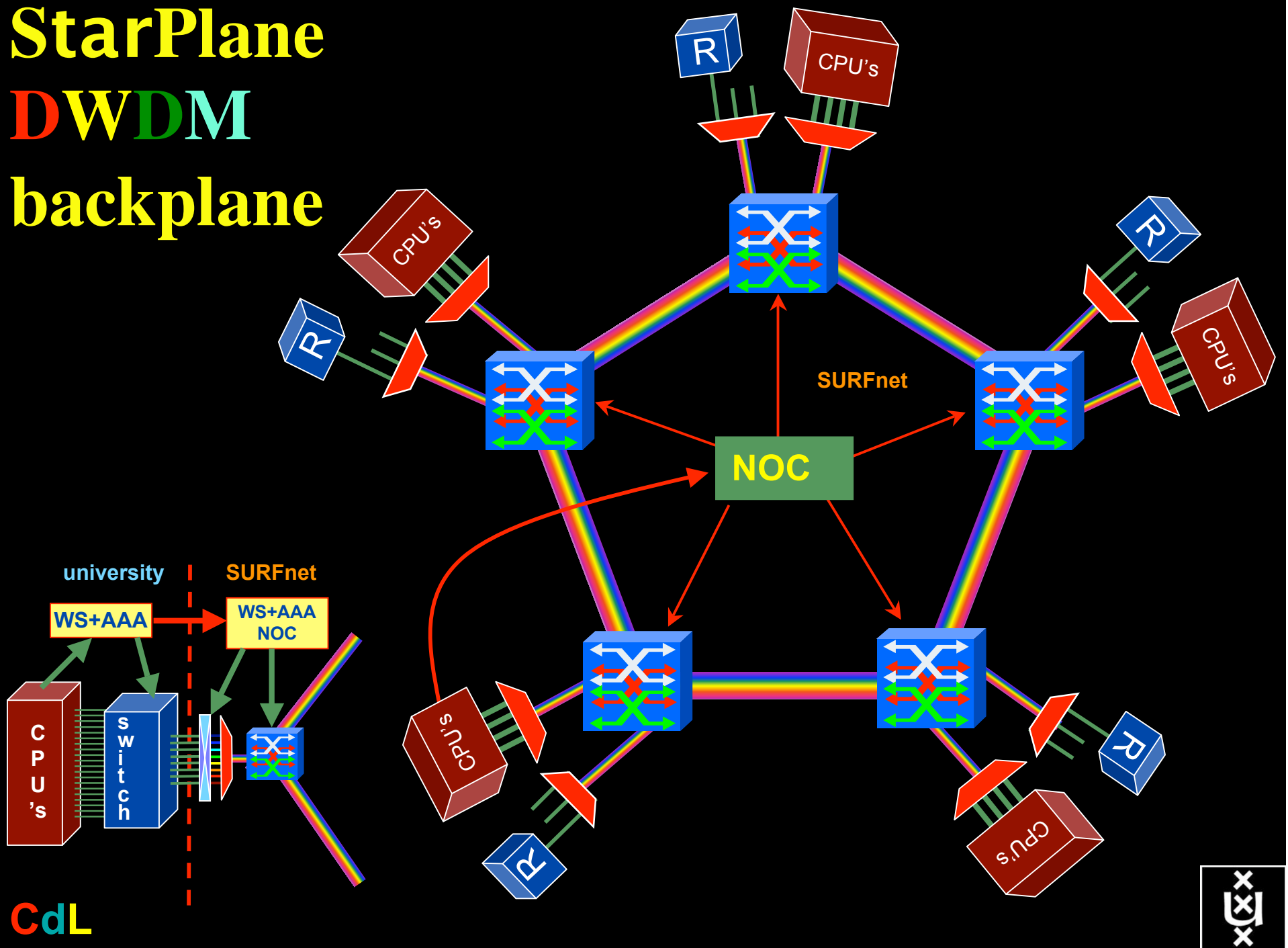
**University of Amsterdam**



TNO  
NCF



# StarPlane DWDM backplane



# users

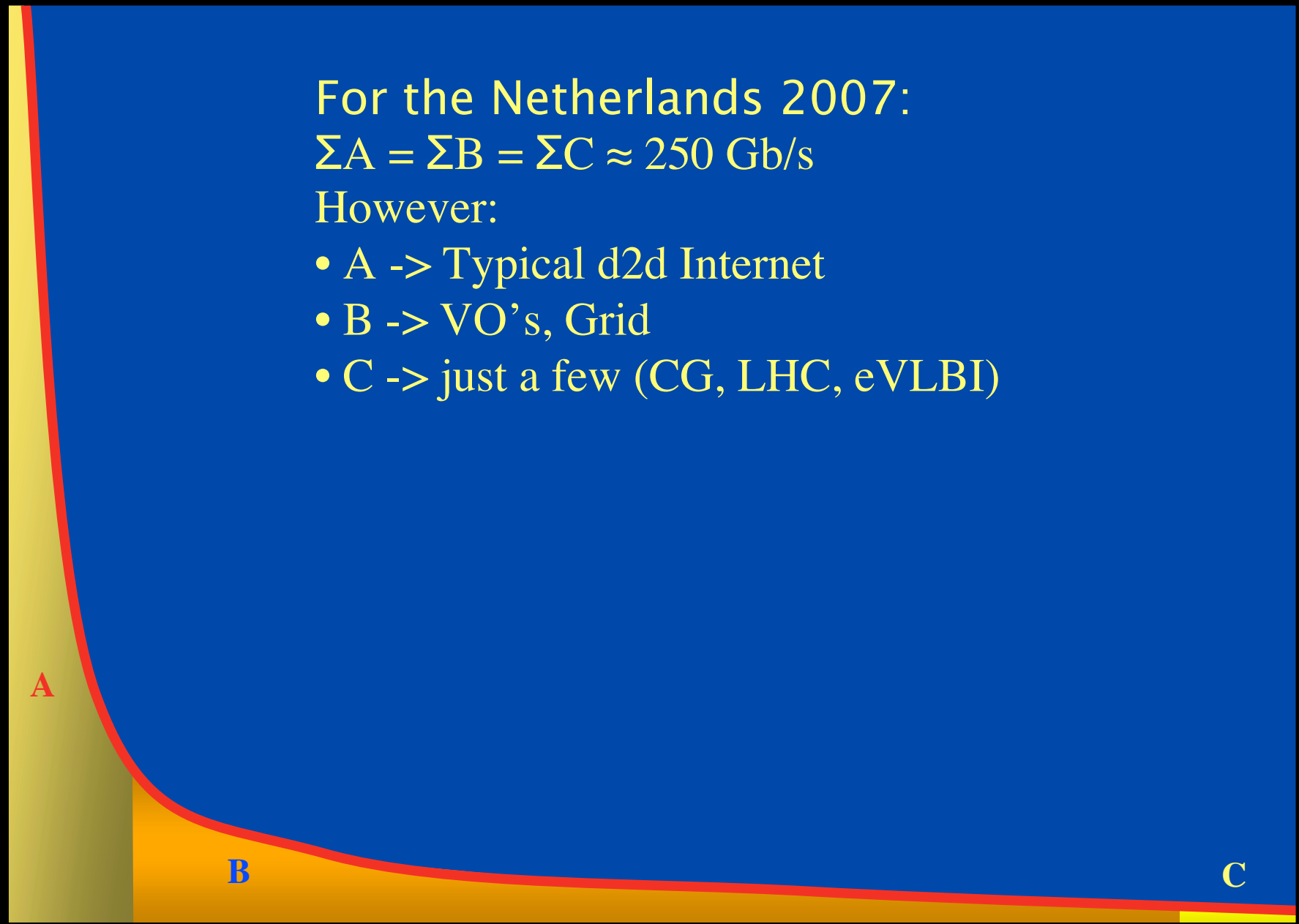


For the Netherlands 2007:

$$\Sigma A = \Sigma B = \Sigma C \approx 250 \text{ Gb/s}$$

However:

- A -> Typical d2d Internet
- B -> VO's, Grid
- C -> just a few (CG, LHC, eVLBI)



ADSL (12 Mbit/s)

GigE

CdL



BW requirements



# Towards Hybrid Networking!

- Costs of photonic equipment 10% of switching 10 % of full routing
  - for same throughput!
  - Photonic vs Optical (optical used for SONET, etc, 10-50 k\$/port)
  - DWDM lasers for long reach expensive, 10-50 k\$
- Bottom line: look for a hybrid architecture which serves all classes in a cost effective way
  - map A -> L3 , B -> L2 , C -> L1
- Give each packet in the network the service it needs, but no more !

L1  $\approx$  0.5-1.5 k\$/port



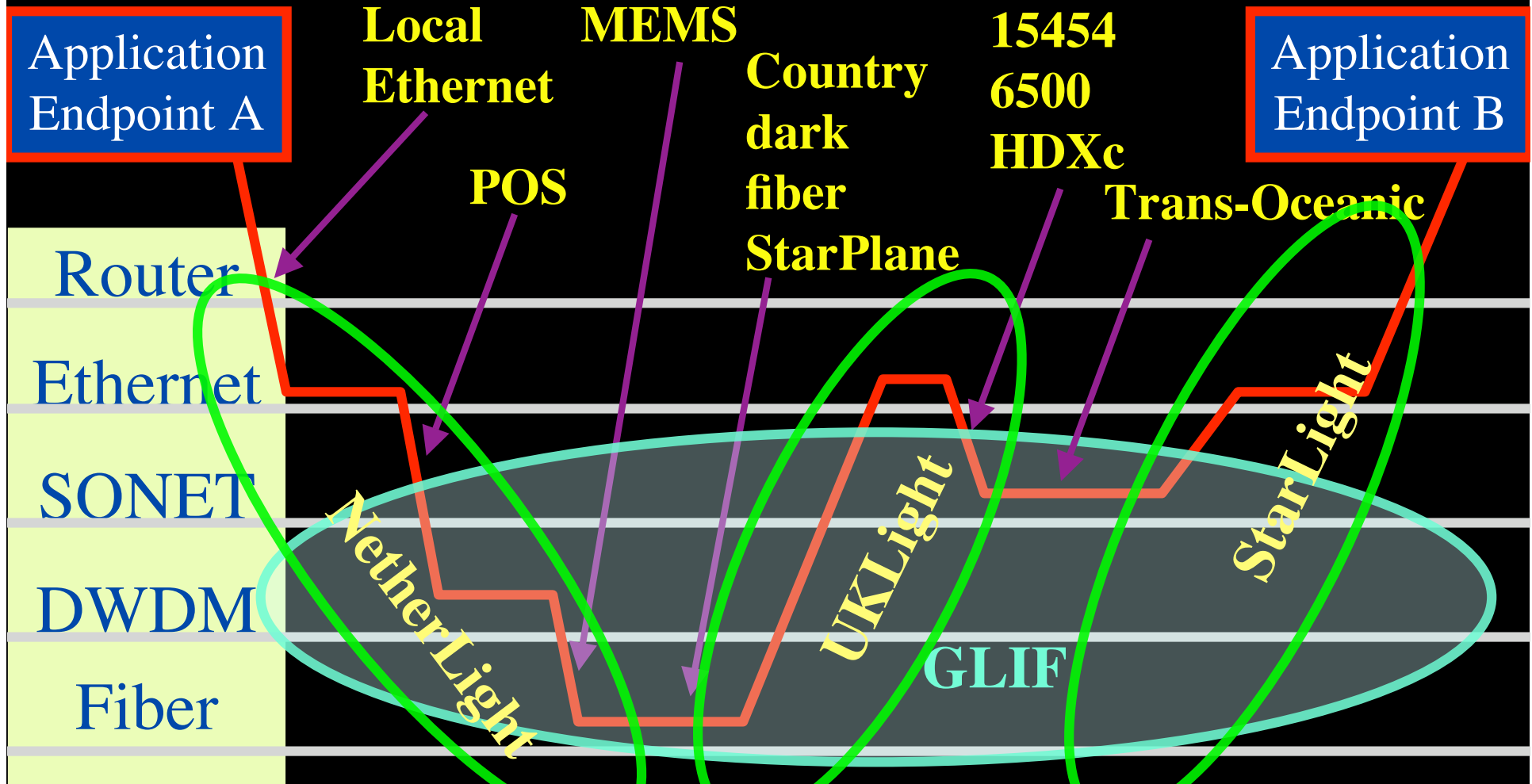
L2  $\approx$  5-8 k\$/port



L3  $\approx$  75+ k\$/port



# How low can you go?



# Infrastructure Flexibility & Functionality

<b>SCALE</b>  <b>CLASS</b>	<b>Metro</b> <b>Country</b> 2 ms RTT	<b>Regional</b> <b>Continental</b> 20 ms RTT	<b>World</b> <b>Trans Ocean</b> 200 ms RTT
<b>A</b>	<b>Switching/ Routing</b>	<b>Routers</b>	<b>ROUTER\$</b>
<b>B</b>	<b>Switches</b> <b>VPN's</b> <b>E-WANPHY</b>	<b>Routing Switches</b> <b>(G)MPLS</b> <b>E-WANPHY</b>	<b>ROUTER\$</b>
<b>C</b>	<b>dark fiber</b> <b>DWDM</b> <b>WSS</b> <b>Photonic switch</b>	<b>DWDM, TDM / SONET</b> <b>Lambda switching</b>	<b>VLAN's</b> <b>TDM</b> <b>SONET</b> <b>Ethernet</b>

# Infrastructure Flexibility & Functionality

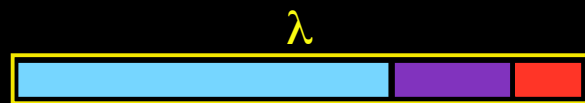
<p><b>SCALE</b></p> <p><b>CLASS</b></p>	<p><b>Metro</b></p> <p><b>Country</b></p> <p>2 ms RTT</p>	<p><b>Regional</b></p> <p><b>Continental</b></p> <p>20 ms RTT</p>	<p><b>World</b></p> <p><b>Trans Ocean</b></p> <p>200 ms RTT</p>
<p><b>A</b></p>	<p>Switching/ Routing</p> <p><b>KUWN</b></p>	<p>Routers</p>	<p><b>ROUTER\$</b></p>
<p><b>B</b></p>	<p>Switches E-WAN</p> <p><b>PBT/PLSB</b></p>	<p>Routing Switches E-WAN</p>	<p><b>ROUTER\$</b></p>
<p><b>C</b></p>	<p>dark fiber SD-WAN</p> <p><b>StarPlane</b></p> <p>Photonic switch</p>	<p>DWDM / SD-WAN Label switching</p>	<p>VLAN's SD-WAN SONET</p> <p><b>Phosphorus</b></p> <p>Ethernet</p>

# QOS in a non destructive way!



- Destructive QOS:

- have a link or  $\lambda$
- set part of it aside for a lucky few under higher priority
- rest gets less service



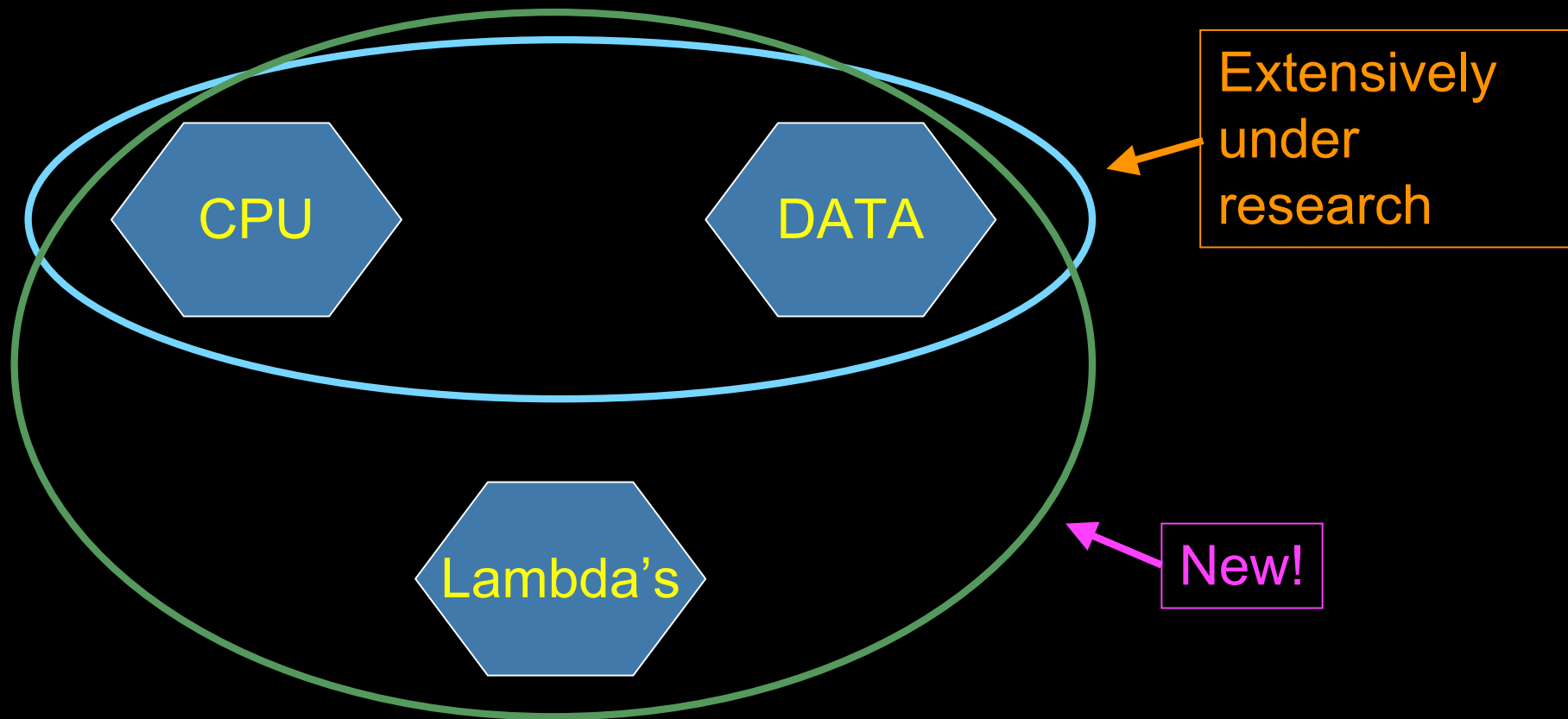
- Constructive QOS:

- have a  $\lambda$
- add other  $\lambda$ 's as needed on separate colors
- move the lucky ones over there
- rest gets also a bit happier!





# GRID Co-scheduling problem space

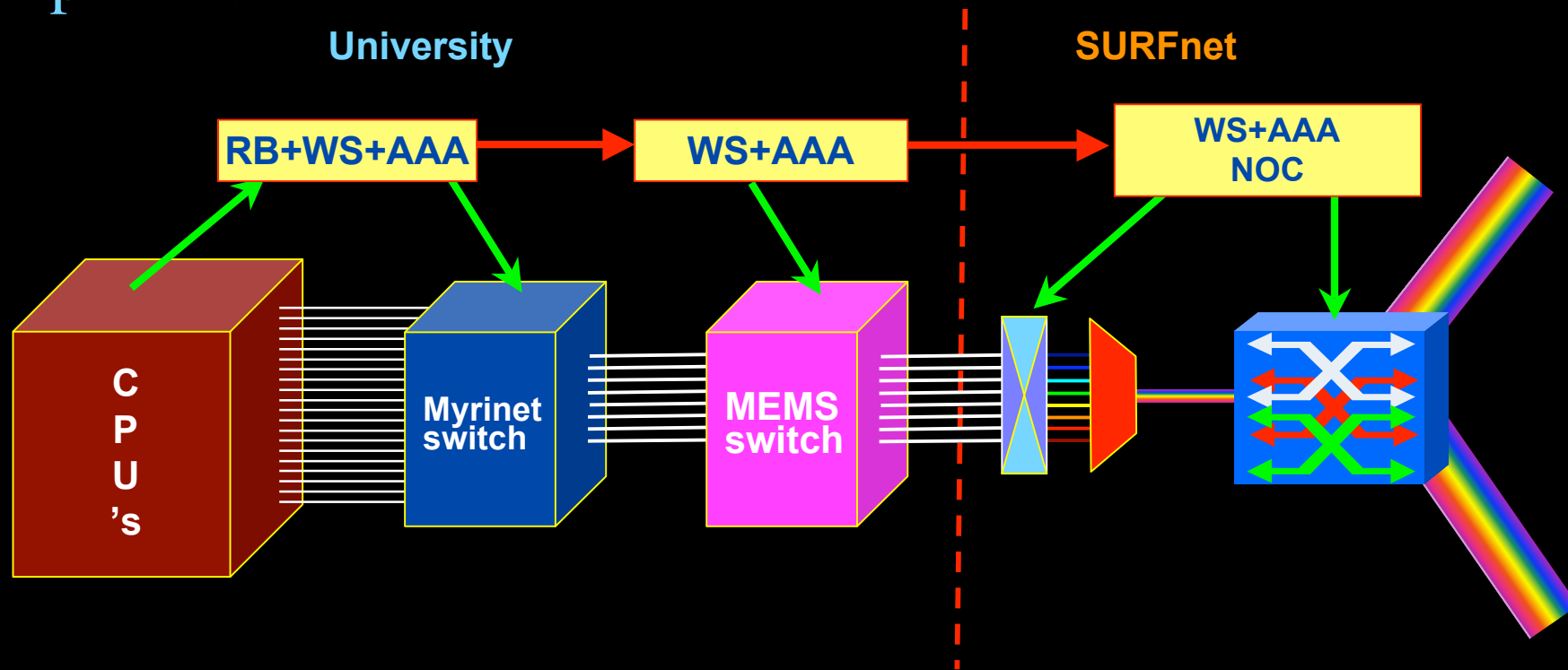


The StarPlane vision is to give flexibility directly to the applications by allowing them to choose the logical topology in real time, ultimately with sub-second lambda switching times on part of the SURFnet6 infrastructure.

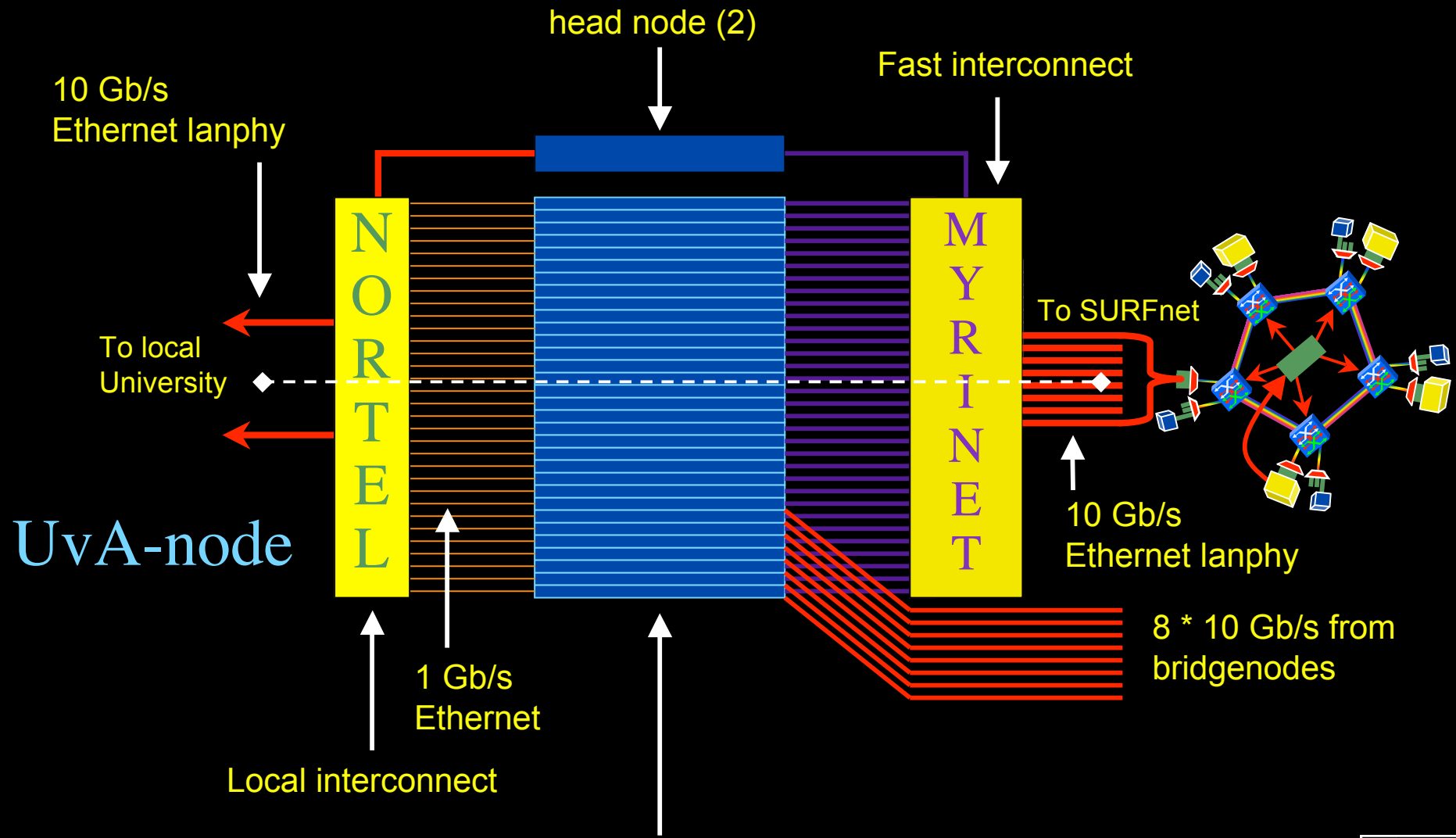


# The challenge for sub-second switching

- bringing up/down a  $\lambda$  takes minutes
  - this was fast in the era of old time signaling (phone/fax)
  - $\lambda \rightarrow \lambda$  influence (Amplifiers, non linear effects)
  - however minutes is historically grown, 5 nines, up for years
  - working with Nortel to get setup time significantly down
- plan B:



# DAS-3 Cluster Architecture



# Power is a big issue

- UvA cluster uses (max) 30 kWh
- 1 kWh  $\sim$  0.1 €
- per year -> 26 k€/y
- add cooling 50% -> 39 k€/y
- Emergency power system -> 50 k€/y
- per rack 10 kWh is now normal
- **YOU BURN ABOUT HALF THE CLUSTER OVER ITS LIFETIME!**
  
- Terminating a 10 Gb/s wave costs about 200 W
- Entire loaded fiber -> 16 kW
- Wavelength Selective Switch : few W!





**View:** Overview Throughput Scroll line Last 7 days  
 **Reset:** Load Ping UDP Plot <<< << >> >>> 12:30:01 30 min

## Overview Net Tests between DAS-3 Hosts

- [Authorise here](#) to store the current table settings in your cookies file.
- See the [getting started](#) introduction or the [user guide](#) for a description of the table below.
- See also the [hosts documentation](#).
- Some [observations](#) about the package and the required bandwidth.

Select ping value: [min](#), [avg](#), [max](#), [all host](#).

Select UDP value: [rate](#), [host](#).

### DAS-3 Net Test Results

Date: 31/05/2007

Time: 12:30:01

#### Load

VU-083	VU-085	LIACS-125	LIACS-127	UvA-236	UvA-239	UvA-236-M	UvA-239-M
0	0	0.087	0	0.013	0.01	0.017	0.15

#### Ping Min (ms)

(see 36 columns)

	VU-083	VU-085	LIACS-125	LIACS-127	UvA-236	UvA-239	UvA-236-M	UvA-239-M
VU-083	---				0.69%			
VU-085		---	1.380					
LIACS-125		1.380	---					
LIACS-127				---		1.230		
UvA-236	0.69%				---			
UvA-239				1.230		---		
UvA-236-M								0.025
UvA-239-M							0.025	---

#### Throughput [Mbit/s]

(see 36 columns)

	VU-083	VU-085	LIACS-125	LIACS-127	UvA-236	UvA-239	UvA-236-M	UvA-239-M
VU-083	---				4884.22			
VU-085		---	4821.05					

New:  Overview  Throughput  Scroll line 
  
 Keyval  Load  Ping  UDP  Plot

Ping All [ms] from / to node125.das3.liaacs.nl (LIACS-125)

Skipped tests: UvA-236-M, UvA-239-M

Date	Time	⇒ YU-083	⇐ YU-083	⇒ YU-085	⇐ YU-085	⇒ LIACS-127	⇐ LIACS-127	⇒ UvA-236	⇐ UvA-236	⇒ UvA-239	⇐ UvA-239
31/05/2007	12:30:01			1.380 / 1.382 / 1.410	1.380 / 1.383 / 1.420						
31/05/2007	12:00:01			1.380 / 1.383 / 1.410	1.380 / 1.384 / 1.450						
31/05/2007	11:30:01			1.380 / 1.383 / 1.410	1.380 / 1.382 / 1.390						
31/05/2007	11:00:02			1.380 / 1.382 / 1.410	1.380 / 1.382 / 1.400						
31/05/2007	10:30:01			1.380 / 1.383 / 1.390	1.380 / 1.382 / 1.390						
31/05/2007	10:00:01			1.380 / 1.382 / 1.410	1.380 / 1.383 / 1.410						
31/05/2007	09:30:01			1.380 / 1.384 / 1.410	1.380 / 1.382 / 1.400						
31/05/2007	09:00:01			1.380 / 1.382 / 1.410	1.380 / 1.383 / 1.400						
31/05/2007	08:30:02			1.380 / 1.383 / 1.410	1.380 / 1.382 / 1.400						
31/05/2007	08:00:01			1.380 / 1.383 / 1.410	1.380 / 1.383 / 1.410						
31/05/2007	07:30:02			1.380 / 1.382 / 1.390	1.380 / 1.381 / 1.390						
31/05/2007	07:00:01			1.380 / 1.382 / 1.410	1.380 / 1.383 / 1.400						
31/05/2007	06:30:01			1.380 / 1.383 / 1.410	1.380 / 1.382 / 1.390						
31/05/2007	06:00:01			1.380 / 1.382 / 1.410	1.380 / 1.382 / 1.420						
31/05/2007	05:30:01			1.380 / 1.382 / 1.400	1.380 / 1.382 / 1.410						
31/05/2007	05:00:01			1.380 / 1.382 / 1.410	1.380 / 1.382 / 1.390						
31/05/2007	04:30:01			1.380 / 1.381 / 1.390	1.380 / 1.380 / 1.390						
31/05/2007	04:00:01			1.380 / 1.382 / 1.410	1.380 / 1.384 / 1.410						
31/05/2007	03:30:02			1.380 / 1.384 / 1.410	1.380 / 1.382 / 1.400						
31/05/2007	03:00:02			1.380 / 1.382 / 1.410	1.380 / 1.382 / 1.400						
31/05/2007	02:30:01			1.380 / 1.382 / 1.400	1.380 / 1.382 / 1.400						
31/05/2007	02:00:01			1.380 / 1.383 / 1.410	1.380 / 1.384 / 1.410						
31/05/2007	01:30:01			1.380 / 1.382 / 1.410	1.380 / 1.382 / 1.390						
31/05/2007	01:00:01			1.380 / 1.382 / 1.410	1.380 / 1.383 / 1.400						

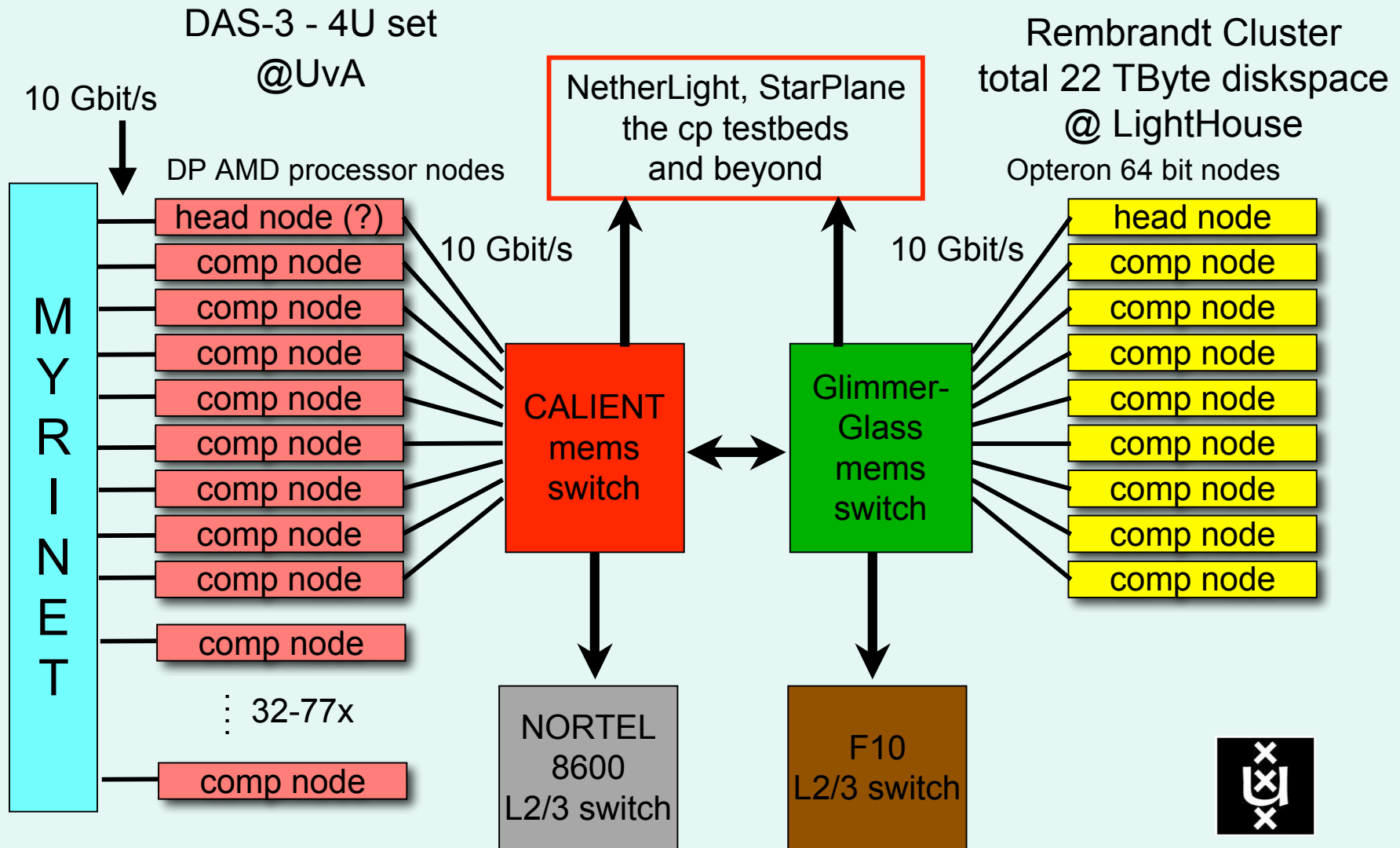
Very constant and predictable!



# CineGrid@SARA



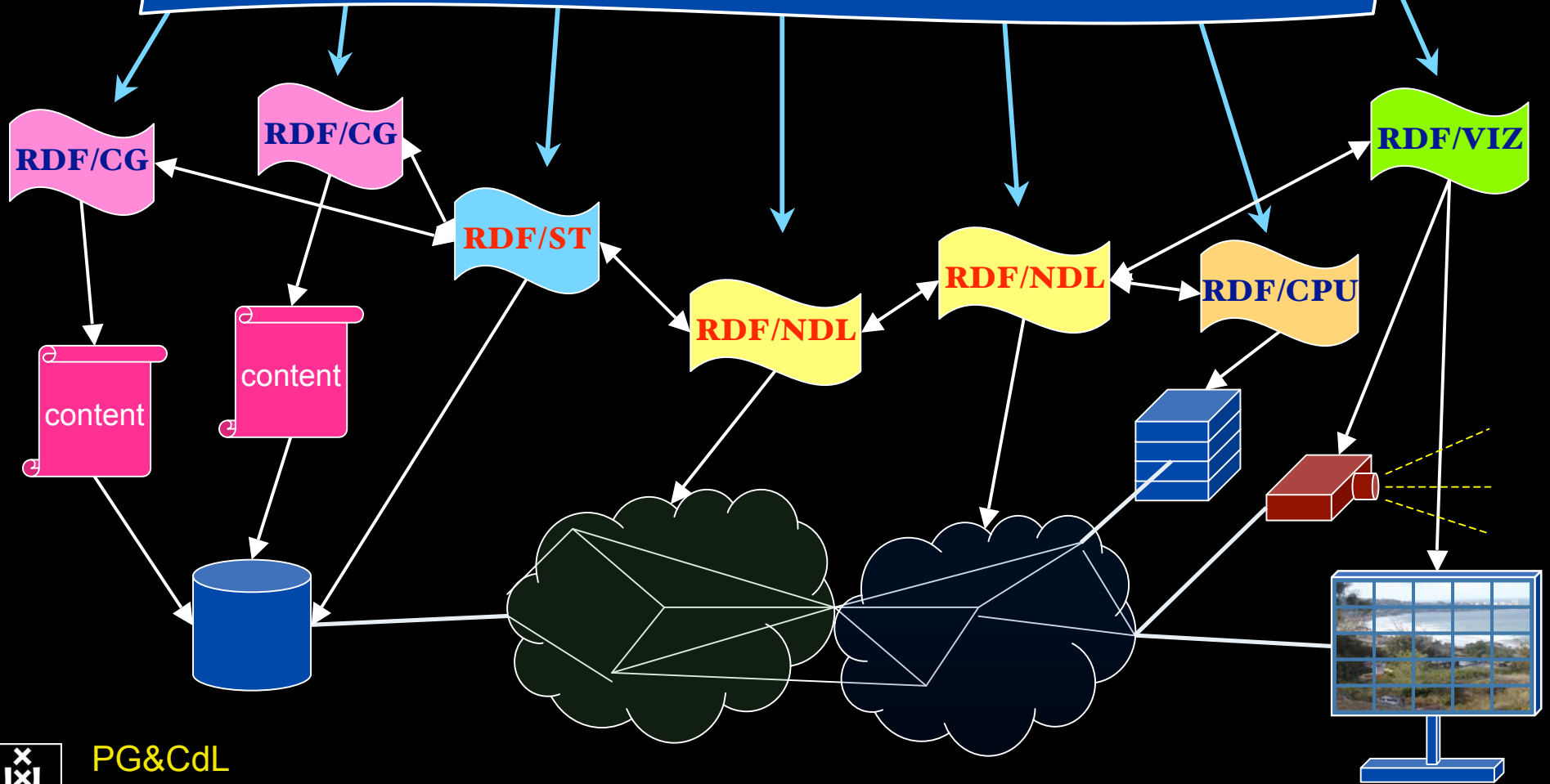
# CineGrid



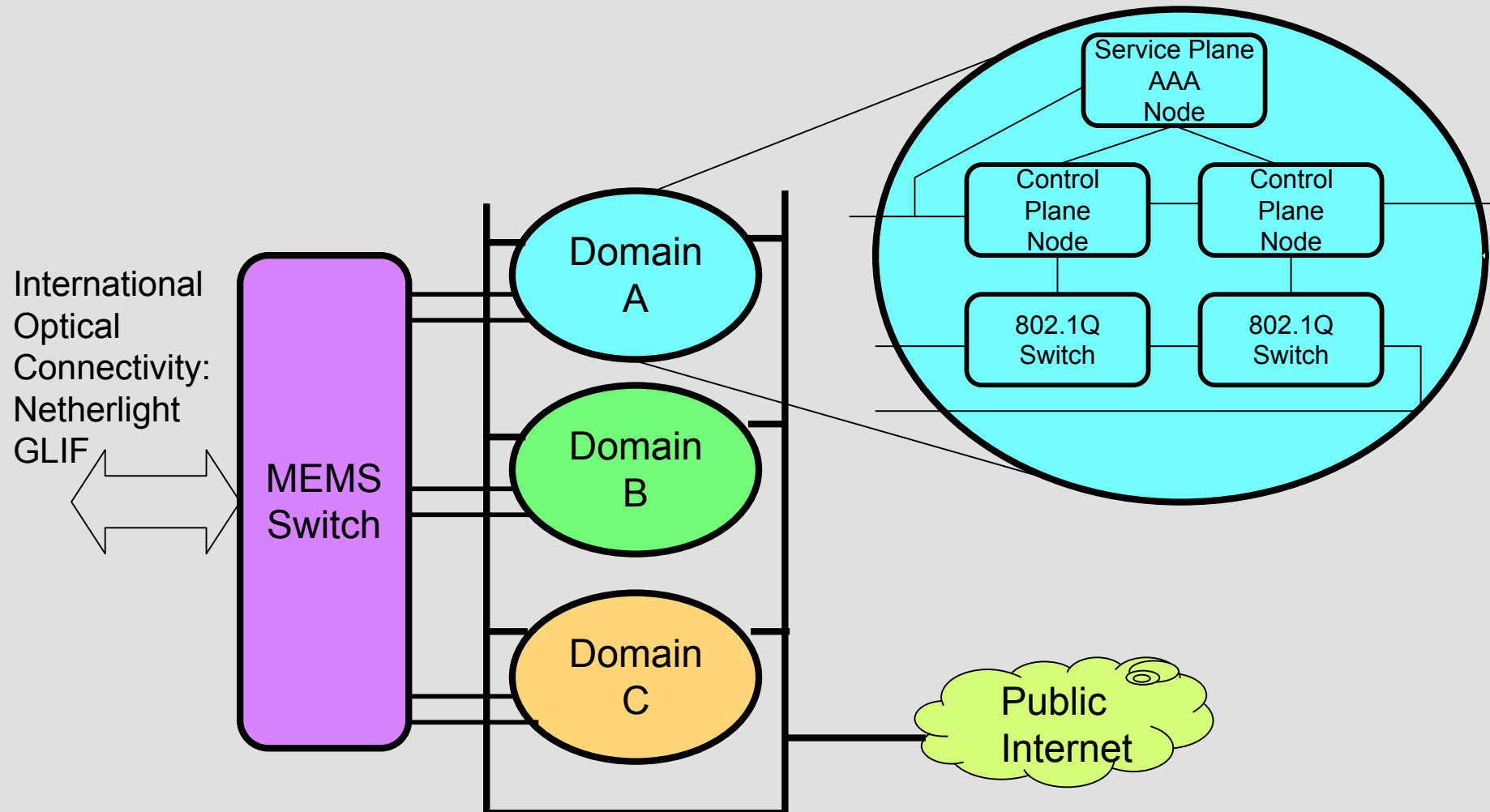


# RDF describing Infrastructure

Application: find video containing x,  
then trans-code to it view on Tiled Display

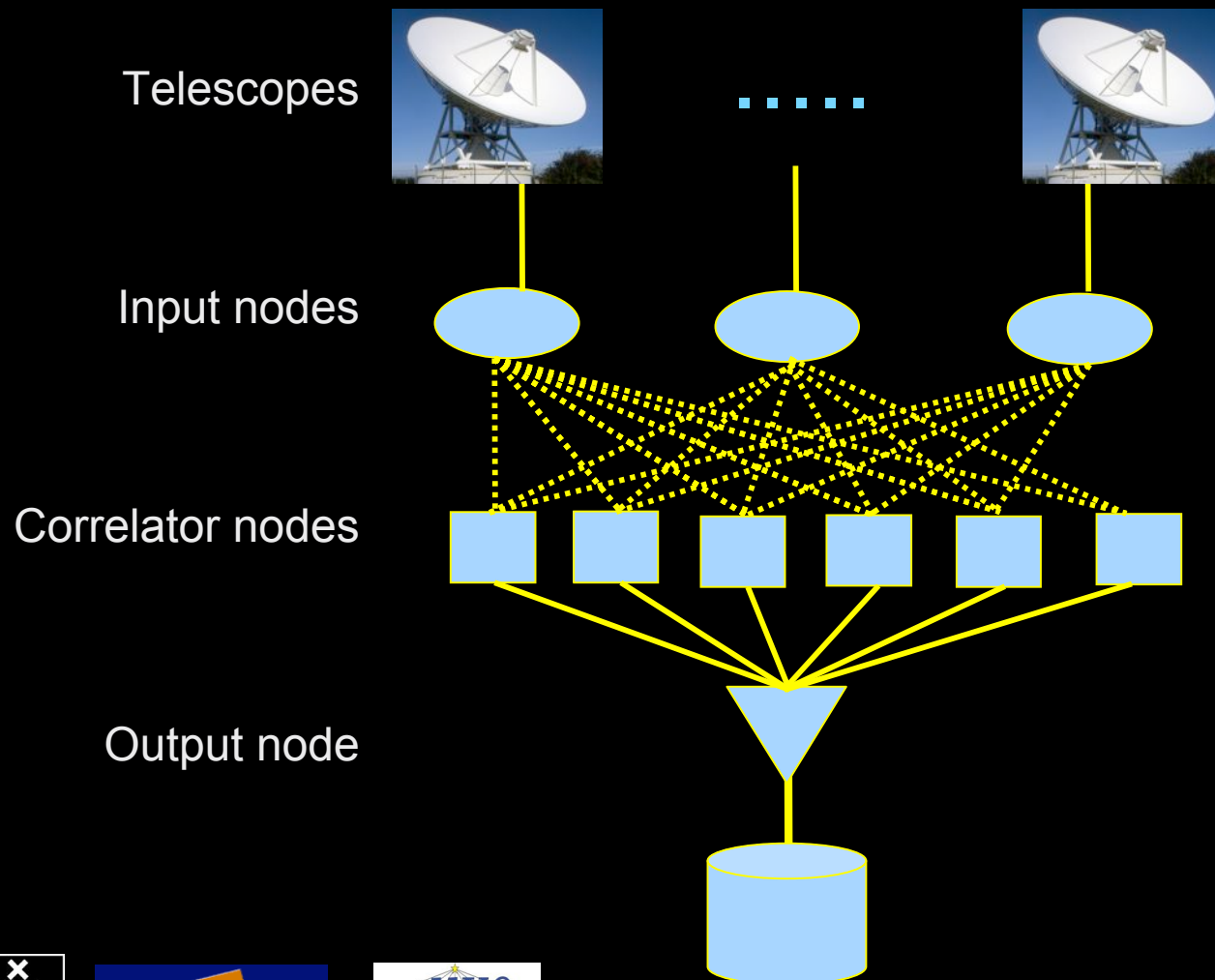


# Phosphorus AAA testbed



# The SCARIE project

**SCARIE:** a research project to create a Software Correlator for e-VLBI.  
**VLBI Correlation:** signal processing technique to get high precision image from spatially distributed radio-telescope.



To equal the hardware correlator we need:

16 streams of 1Gbps

16 \* 1Gbps of data

2 Tflops CPU power

2 TFlop / 16 Gbps =

**1000 flops/byte**

**THIS IS A DATA FLOW PROBLEM !!!**

# Tera-Thinking

- What constitutes a Tb/s network?
- 128 times 10 Gbit/s between renderer and tiled display?
- CALIT2 has 8000 Gigabit drops ?->? Terabit Lan?
- think back to teraflop computing!
  - MPI makes it a teraflop machine
- TeraApps programming model supported by
  - TFlops -> MPI / Globus
  - TBytes -> OGSA/DAIS
  - TPixels -> SAGE
  - TSensors -> LOFAR, LHC, LOOKING, CineGrid, ...
  - Tbit/s -> ?



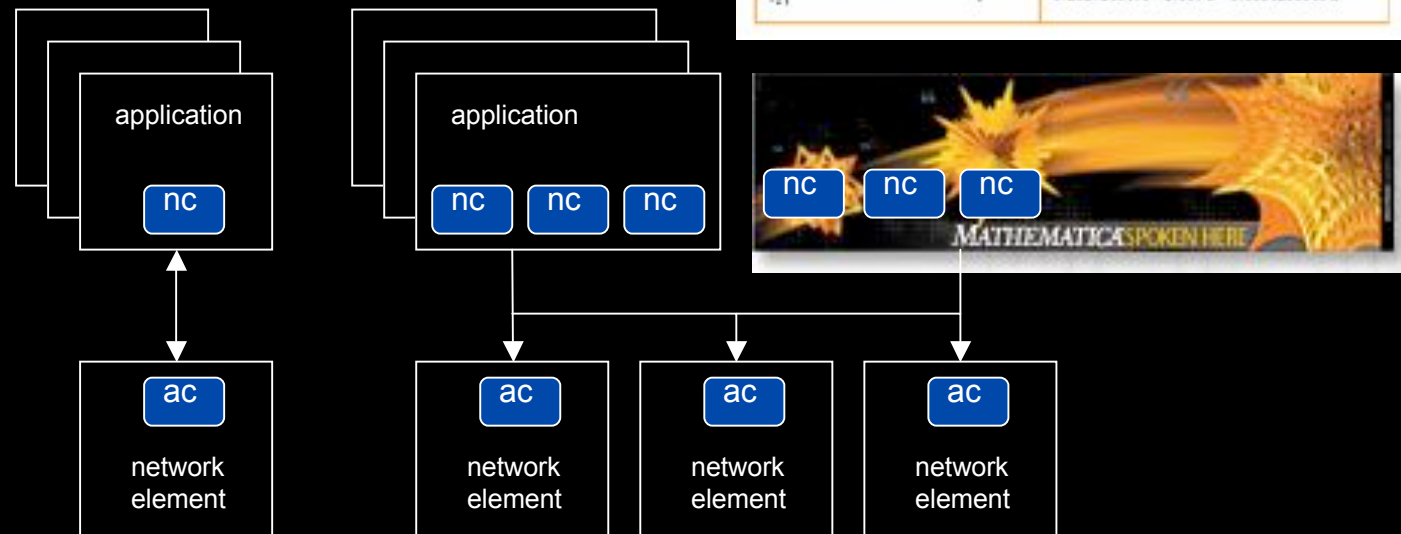
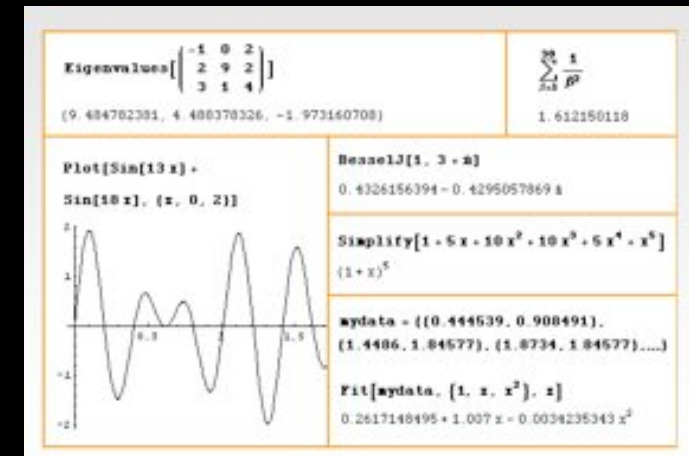
# Need for discrete parallelism

- it takes a core to receive 1 or 10 Gbit/s in a computer
- it takes one or two cores to deal with 10 Gbit/s storage
- same for Gigapixels
- same for 100's of Gflops
- Capacity of every part in a system seems of same scale
- look at 80 core Intel processor
  - cut it in two, left and right communicate 8 TB/s
- massive parallel channels in hosts, NIC's
- Therefore we need to go massively parallel allocating complete parts for the problem at hand!



# User Programmable Virtualized Networks allows the results of decades of computer science to handle the complexities of application specific networking.

- The network is virtualized as a collection of resources
- UPVNs enable network resources to be programmed as part of the application
- Mathematica, a powerful mathematical software system, can interact with real networks using UPVNs



# Mathematica enables advanced graph queries, visualizations and real-time network manipulations on UPVNs

Topology matters can be dealt with algorithmically

Results can be persisted using a transaction service built in UPVN

## Initialization and BFS discovery of NEs

```
Needs["WebServices`"]
<<DiscreteMath`Combinatorica`
<<DiscreteMath`GraphPlot`
InitNetworkTopologyService["edge.ict.tno.nl"]
```

Available methods:

```
{DiscoverNetworkElements, GetLinkBandwidth, GetAllIpLinks, Remote,
NetworkTokenTransaction}
```

```
Global`upvnverbose = True;
```

```
AbsoluteTiming[nes = BFSDiscover["139.63.145.94"];][[1]]
```

```
AbsoluteTiming[result = BFSDiscoverLinks["139.63.145.94", nes];][[1]]
```

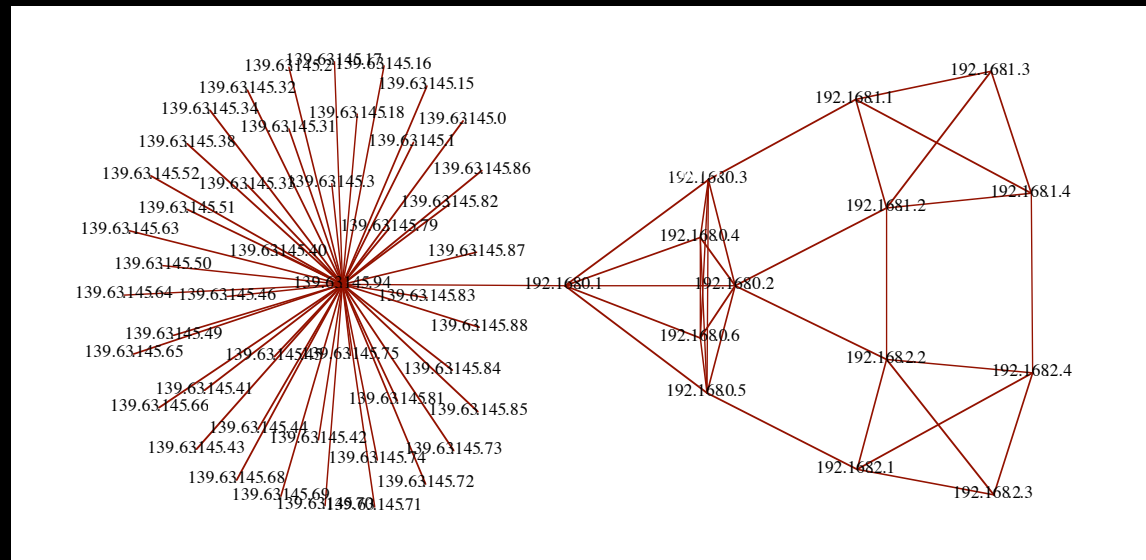
Getting neighbours of: 139.63.145.94

Internal links: {192.168.0.1, 139.63.145.94}

(...)

Getting neighbours of: 192.168.2.3

Internal links: {192.168.2.3}



## Transaction on shortest path with tokens

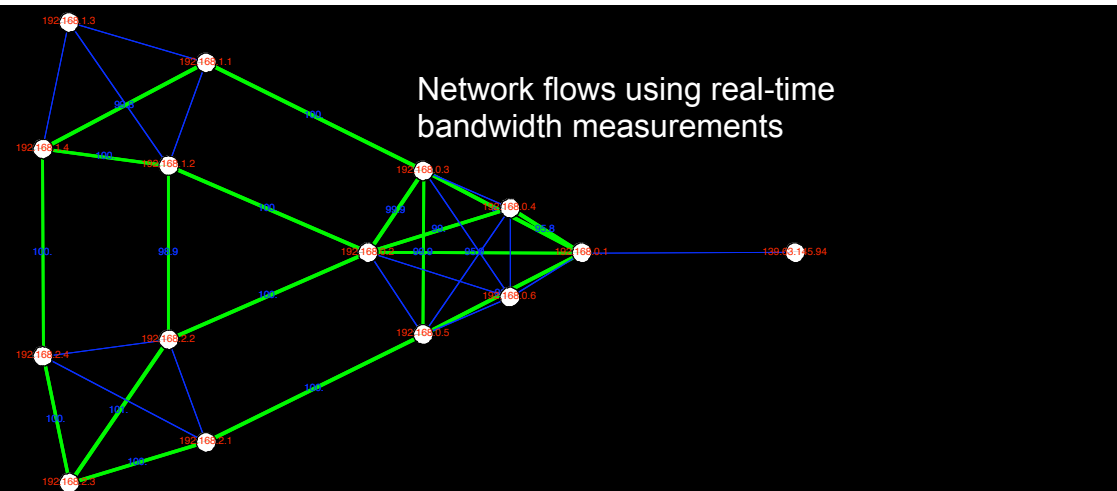
```
nodePath = ConvertIndicesToNodes[
  ShortestPath[ g,
    Node2Index[nids,"192.168.3.4"],
    Node2Index[nids,"139.63.77.49"]],
  nids];
```

```
Print["Path: ", nodePath];
If[NetworkTokenTransaction[nodePath, "green"]==True,
  Print["Committed"], Print["Transaction failed!"]];
```

Path:

```
{192.168.3.4, 192.168.3.1, 139.63.77.30, 139.63.77.49}
```

Committed



ref: Robert J. Meijer, Rudolf J. Strijkers, Leon Gommans, Cees de Laat, User Programmable Virtualized Networks, accepted for publication to the IEEE e-Science 2006 conference Amsterdam.

# Walking the Line

NorduNet



StarLight

ManLan

UKLight

**SURFnet**  
**Lambda's**  
**fibers**

CatLight

CERN

CZ



*• I did not talk about:  
AAA & TBN  
Security  
Grid, workflow  
etc.etc.*

*Questions ?*