

# Managing Effective Collaboration in Cybersecurity Alliances Using Social Computational Trust

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**Abstract**—To enable effective collaboration, trust in the ability of an alliance member to adequately perform joined tasks is an essential element. Such trust needs to be organized, evaluated and maintained amongst all alliance members. In this paper, we present a social computational trust model (SCTM) to evaluate trust as featured by alliance members. Specifically, we consider three different distinctive trustworthiness elements: competence, benevolence, and integrity. To evaluate the trust of a particular member, we take into account two sources of evidence as well as the context of interactions between the parties. Based on our SCTM model, we have developed an algorithm that ranks the members based on their capabilities, behavior, and integrity in the context of a task that is expected to be performed. A cybersecurity alliance case study is presented to demonstrate the applicability of the SCTM model. Experimental results from a real-world testbed are used to validate the presented SCTM model in selecting the right partner to defend against cyber-attacks.

**Index Terms**—Computational Trust, cybersecurity Alliance, Competence, Integrity, Partner Selection

## I. INTRODUCTION

Trust in a network partners' abilities to adequately perform joined tasks is an essential pre-condition for effective collaboration. This trust needs to be organized in such a way that each member knows what the expected adequate behavior means. Inadequate behavior will affect the quality and effectiveness of joined tasks. Nowadays, alliance members provide their services in automated, software-defined ways [1]. To minimize the response time to jointly limit the impact of cyber-attacks, in particular considering the highly prevalent DDOS type of attacks, requires automated decision making. Such a response should result in a fast and optimal joined set of defense actions where each party is trusted to deliver expected service quality. Within a cybersecurity alliance, finding a reliable partner to collaborate with is a challenge due to the inherent risks of collaboration with competitors or unknown parties.

To create an alliance, we identify below requirements [2] for mechanisms that:

- organizes, maintains and evaluates trust amongst members, estimate interaction risk, and
- define common rules, policies, and standards for its members.

To model trust within a cybersecurity alliance, the social computational trust model (SCTM) is based on the three distinctive components:

- Benevolence denotes as the kinship of alliance members even if unexpected contingencies arise (act toward the alliance goal),
- Competence refers to the alliance members' ability to perform tasks.
- Integrity means the alliance members adhere to a set of rules agreed upon and acts accordingly to fulfill the commitments.

In our previous works, we addressed the competence and benevolence functions and their roles in the alliances in detail [3], [4].

In this paper, we extend the SCTM model by assigning weight factors to the SCTM functions and rank the members based on their shown behaviors, capabilities, and integrity in providing the requested services to the alliance members. We will present a partner selection algorithm based on the context of an interaction between two parties. This paper will explain:

- the context-based trust evaluation algorithm,
- how such an algorithm can be used to rank the members based on their benevolent behavior, capabilities, and integrity
- the evidence gathering approach to collect and aggregate the indirect evidence to evaluate a members trustworthiness
- our evaluation of this context-based SCTM with the Secure Autonomous Research NETWORKS (SARNET) research environment

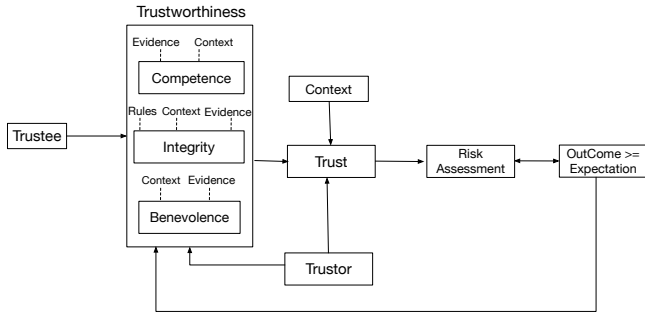


Figure 1: Trust Framework.

- show its practical applicability for partner selection in a distributed cyber defense mechanism context

The paper is organized as follows: Trust in the alliances and its factors is presented in Section II. In Section III, we will present the notation, and the SCTM model with its components described in Section III-B. The SARNET Research environment that was used to evaluate the SCTM model is presented in Section IV. We describe the simulation setup and the results in Sections V and VI. In Section VII we review some of the computational trust models. The conclusion will summarize our findings.

## II. TRUST IN THE ALLIANCE CONTEXT

Trust amongst the members of alliances has been empirically demonstrated to be important for alliance formation [5]. Organizing trust amongst the members comes with benefits such as being a substitute for formal control mechanisms, reducing transactions costs, facilitating dispute resolution, and increasing the flexibility.

Research on trust shows that separate trust factors derive from a partner's competence (i.e., ability, technical skills, experience, and reliability), benevolence (i.e., intention of goodwill, kindness) and integrity (i.e., motives, honesty, and character), and that these factors have potentially unique effects [6], [7], [8], [3]. The trust framework is depicted in Fig. 1. Essentially, the framework says that a member is trustworthy if he has an ability to perform a task in a given situation, his integrity, and has a positive relationship with the trustor. Once trust is established, the trustor is willing to take the risk and the outcome of the risk estimation block will serve as feedback to update the perception of the trustee's factors. Therefore, it is important to estimate the trustee's trustworthiness by considering each of these three factors individually, and dynamically combine them. However, most of the computational trust approaches evaluate the trustee's trustworthiness as a black box and do not consider different trustworthiness's dimensions.

## III. OUR SOCIAL COMPUTATIONAL TRUST MODEL

In the following, we present our social computational trust model (SCTM) and its functions to evaluate trust based on benevolence, competence and integrity factors. These functions provide the basis for the decision-making process that

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**Algorithm 1:** Calculate the outcome of task based on a task deadline.

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**Require:**  $\Delta t_w$ : time window.  
**Require:**  $t_{request}$ : request time.  
**Require:**  $t_{report}$ : report time.  
**Require:**  $t_{delay}$ : acceptable delay.

- 1:  $d_7 = t_{report} - t_{request}$
- 2: **if**  $d_7 = 0 \vee t_{delay} > 5s$  **then**
- 3:      $d_8 = V$
- 4: **else if**  $d_7 > \Delta t_w \wedge t_{delay} < 5s$  **then**
- 5:      $d_8 = Fdd$
- 6: **else if**  $d_7 \leq \Delta t_w \wedge t_{delay} = 0s$  **then**
- 7:      $d_8 = Fd$
- 8: **end if**
- 9: **return**  $d_8$

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each member has to perform when deciding on collaborating or not with the given members (trustees).

### A. Notation

The alliance network denotes  $A$ , and it includes trustor  $x$  and trustee  $y \in A$ . In this research, each member can be represented as a trustee or trustor.  $Tr(x, y, s_i)$  represents the amount of trust  $x$  has in  $y$  in a situation  $s_i \in S$ , where  $S = \{s_1, s_2, \dots, s_n\}$  is the set of all the possible situations in the society.

1) *Context Definition:* In order to define a situation that lead to an agreement between a trustee and a trustor, in this work, we adapt and extend the context definition by [9], [10]. We recognize eight dimensions for a context  $\{d_1, d_2, \dots, d_8\}$ , where dimensions  $d_1$  and  $d_2$  indicate the parties: a trustor and a trustee, respectively;  $d_3$  and  $d_4$  represent time and the location of agreement; and  $d_5, d_6, d_7$  and  $d_8$  characterize the task type, its complexity, deadline, and the outcome of the task, respectively. We distinguish three different type of outcomes for  $d_8$  dimension,  $d_8 \in \{Fd, Fdd, V\}$ , where  $Fd$  (fulfill duty) denotes that the trustor believes that the trustee performed the given task on time,  $Fdd$  (fulfill duty with delay) means that the trustee performed the task (or duty) with an (un)expected delay and  $V$  (violation) means that the trustee did not perform the requested and agreed task.

In this paper, we consider different deadlines ( $d_7$ ) and different outcomes ( $d_8$ ) for each type of task  $\tau$ . We define the task deadline as The trustee needs to answer the trustor's request within a certain time window  $\Delta t_w$ , therefore, we calculate the deadline of the task ( $d_7$ ) for each (sub)-task which can be varied for different requests. And, we employ Algorithm 1 to calculate the task outcome. The  $\Delta t_w$  window is defined by the trustor, and the trustor sends a request to the trustee at time  $t_{request}$ . The trustee will answer the request, this time called report time,  $t_{report}$ . In line 1, we calculate the deadline of the task and following the Algorithm reports the outcome of the task by comparing the deadline to the time window that has been set by the trustor. The trustor waits for an acceptable delay  $t_{delay} = \leq 5s$  to receive the answer from the trustee. In line 2, if the trustor did not receive an answer from the trustee  $t_{request} = t_{report}$  or  $t_{delay} > 5s$ , then,  $d_7 = 0$  and the outcome will be  $V$ . Otherwise, if  $d_7$  is bigger than  $\Delta t_w$

and  $t_{delay} < 5s$  then the outcome will be  $Fdd$  (line 4 and 5). Finally, the outcome will be  $Fd$  if the value of  $d_7$  is smaller than  $\Delta t_w$  and  $t_{delay} = 0s$  (line 6 and 7).

In Table I, we have summarized the notations that we use for the rest of the paper. The outcome of interactions between trustor  $x$  and trustee  $y$  is called evidence ( $E$ ). In the current SCTM framework, we consider all the available evidence on a trustee. And, each trustor has a knowledge based  $Kb$  that contains all the interactions with its neighbors. The trustor stores the following information from its interactions in its  $Kbs$ , originator's Id, destination's Id,  $t_{request}$ ,  $t_{report}$ , task's type and outcome of tasks (quality of task performance) (see Fig. 2). We consequently define evidence ( $E$ ) as the outcome of the interaction between trustor  $x$  and trustee  $y$  for a situation  $s_i \in S$ . According to Algorithm 1 we denote this evidence by  $d_8(x, y, s_i)$ . Next, we define function  $val(\cdot) : d_8 \rightarrow [0, 1]$  that assigns a value in the interval  $[0, 1]$  to  $d_8$ :

$$val(d_8) = \begin{cases} 1 & \text{if } d_8 = Fd \\ 0.5 & \text{if } d_8 = Fdd \\ 0 & \text{if } d_8 = V \end{cases}$$

**Evidence Gathering** For all the trust components, we assume that the trustor and the trustee has not been collaborated before. To gather the evidence and evaluate the trustee's trust, the trustor needs to ask the trustee's direct neighbors opinion on the given trustee. Then, the trustor will aggregate the received evidence and evaluate the trustee's trust. In the following, we explain the evidence gathering mechanism from the trustee's direct neighbors.

**Direct Evidence** The set defines the direct evidence of the interaction between trustor  $x$  and trustee  $y$  in situation  $s_i$ :

$$Ed(x, y, s_i; Kb_x) = \{d_8(x, y, s_i) \in Kb_x\}, \quad (1)$$

that is the set of  $d_8$  values from all entries in the knowledge-base  $Kb_x$  of trustor  $x$  that deal with the interaction between  $x$  and  $y$  in situation  $s_i$ . To extract the evidence of the other dimension of context, we can replace  $d_8$  by other dimensions such as  $d_5$  or  $d_6$  to extract the evidence of that specific dimension.

We define the function  $val_d(\cdot) : Ed \rightarrow [0, 1]$  that assigns a value in the interval  $[0, 1]$  to the set  $Ed$  as:

$$val_d(Ed(x, y, s_i; Kb_x)) = \frac{1}{N_x} \sum_{d_8(x, y, s_i) \in Ed(x, y, s_i; Kb_x)} val(d_8(x, y, s_i)), \quad (2)$$

where  $N_x$ <sup>1</sup> is the number of entries in  $Kb_x$  that deal with  $x$  and  $y$  in situation  $s_i$ .

**Indirect Evidence** Likewise, we define the available evidence of the interaction between the neighbors of  $y$  as a trustor and  $y$  as a trustee in situation  $s_i$  as the set:

$$Ec(nbr_y, y, s_i) = \{Ed(u, y, s_i; Kb_u) | u \in nbr_y\}, \quad (3)$$

<sup>1</sup>We assume that  $N_x \geq 2$ .

where  $nbr_y$  is the set of neighbors of  $y$ .

For this set we define function  $val_c(\cdot) : Ec \rightarrow [0, 1]$  that assigns a value in the interval  $[0, 1]$  to the set as:

$$val_c(Ec(nbr_y, y, s_i)) = \frac{1}{N_{nbr}} \sum_{Ed(u, y, s_i; Kb_u) \in Ec(nbr_y, y, s_i)} val_d(Ed(u, y, s_i; Kb_u)), \quad (4)$$

where  $N_{nbr}$  is the number of neighbors that contribute to  $val_c$ . In section III-A, we present our evidence gathering approach to extract the all/available evidence on trustee  $y$  in situation  $s_i$ . However, to extract the task related evidence, we need to restrict the evidence gathering search in the  $Kbs$  to a specific task. This search is given by:

$$d_8(x, y, s_i) \wedge d_5, \quad (5)$$

where  $d_5$  represents the type of task  $\tau$  that performs by the trustee in a request of the trustor.

### B. Social Computational Trust Model (SCTM)

The social computational trust model (SCTM) that we explain in this paper combines three distinct functions, namely benevolence, competence, and integrity functions. In this section, we present these functions. We illustrate the SCTM model in Fig. 2.

#### C. The benevolence evaluation function

Several scholars have considered the benevolence as one of the key elements of trust and the trustworthiness's antecedent (e.g., [11], [12]). The value of the benevolence,  $Ben(x, y, s_i)$ , of trustee  $y$  toward trustor  $x$  is computed from their mutual interactions in situation  $s_i$  that  $\tau$  needs to be perform. To calculate the benevolence, trustor  $x$  extracts the direct evidence of its interactions with trustee  $y$  from its knowledge-base  $Kb_x$  (see Fig. 3a),  $val_d(Ed(x, y, s_i; Kb_x))$  represents the function that extracts the direct evidence between  $x$  and  $y$  in situation  $s_i$ . The estimated value for the benevolence function, which is in the interval of  $[0, 1]$ , is

$$Ben(x, y, s_i) = val_d(Ed(x, y, s_i; Kb_x)) \quad (6)$$

where  $N$  is the number of entries in  $Kb_x$  with the associated value, in which  $x$  has interacted with  $y$ .

#### D. The competence evaluation function

The competence function  $Com(nbr_y, y, s_i)$  evaluates the given trustee's ability in performing a given task  $\tau$  in the specific situation  $s_i$ . The competence function takes all the evidence available on the trustee under evaluation as inputs. A trustor will request the evidence from the direct a trustee's direct neighbors about the ability of the trustee on performing the task  $\tau$ . The  $Ec(nbr_y, y, s_i)$  represents the complementary evidence on trustee  $y$  from its direct neighbors. Fig. 3b shows trustor  $x$  sends a request to trustee  $y$ 's neighbors to gather the evidence about the performance of trustee  $y$ . The value for the

Table I: Notations and values

Description	Representation	Value Range
Agent	$x, y$	
The alliance network (trustor, trustee)	$x, y \in A$	
Knowledge based of trustor $x$	$Kb_x$	
Set of Situations	$S = \{s_1, s_2, \dots, s_n\}$	
Tasks	$\tau$	
Sub-tasks	$\tau_{s1}, \dots, \tau_{sn}$	
Context	$D = \{d_1, d_2, \dots, d_s\}$	
$d_s$	$\{Fd, Fdd, V\}$	1, 0.5, 0
All the direct evidence on $y$ in situation $s_i$	$Ed(x, y, s_i; Kb_x)$	
All the available evidence on $y$ from $y$ 's neighbors in situation $s_i$	$Ec(nbr_y, y, s_i)$	
Trustee's trustworthiness toward trustor $x$ in situation $s_i$	$TW(x, y; s_i)$	[0,1]
Trust $x$ on $y$ in situation $s_i$	$Tr(x, y; s_i)$	[0,1]

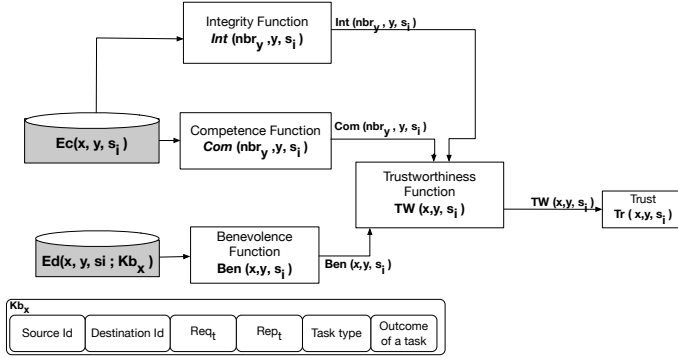
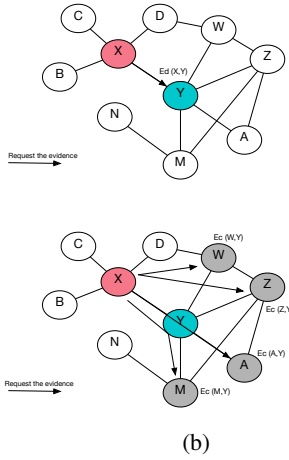


Figure 2: Social Computational Trust Model (SCTM).


 Figure 3: Gathering all the available evidence on trustee  $y$ . (a) Gathering the direct evidence on trustee  $y$ . (b) Gathering the evidence on trustee  $y$ 's from its direct neighbors.

competence of the trustee,  $Com(nbr_y, y, s_i)$ , is in the interval of  $[0, 1]$ .

$$Com(nbr_y, y, s_i) = val_c(Ec(nbr'_y, y, s_i)), nbr'_y = nbr_y \setminus \{x\}, \quad (7)$$

Based on the assumption,  $x$  did not collaborate with  $y$  before; therefore, we exclude  $x$  from the evidence gathering of  $y$ 's neighbors.

More broadly, by using the Eq. 5 we can determine the

benevolence and competence of a trustee based on a specific task.

### E. Integrity function

Integrity refers to the consistency of trustees' behaviors to adhere to a set of norms (agreed contract) [6]. We define a trustee's integrity, as his consistency in his past action. That means that the trustee is consistent in fulfilling his promises and perform the given task successfully (promises are regarded as the agreed contract). A trustee's integrity is computed by:

$$Int(nbr_y, y, s_i) = \frac{1}{N_{Ec}} \sum_{Kb_u \in nbr_y} N_{Fd}(Kb_u, y) \quad (8)$$

where  $N_{Fd}(Kb_u, y) = |Ed(u, y, s_i; Kb_u)|u \in nbr_y \wedge val(d_s(u, y, s_i)) = Fd|$  is the number of evidence in the  $Kb_u$  that trustee  $y$  completed the agreed task successfully ( $val(KB_u d_s) = Fd$ ) and  $N_{Ec} = |Ec(nbr_y, y, s_i)|$  represents the total number of evidence on trustee  $y$  from all its direct neighbors in situation  $s_i$ .

In the SCTM model, integrity and benevolence are behavioral properties, while competence depends on the ability of the trustee to perform the given task  $\tau$ .

### F. The Trustworthiness evaluation function

The trustworthiness evaluation function  $TW(x, y, s_i)$  estimates the trustworthiness of trustees toward trustors from the combination of the competence and the benevolence function, such that:

$$TW(x, y, s_i) = \frac{1}{3}(Ben(x, y, s_i) + Com(nbr_y, y, s_i) + Int(nbr_y, y, s_i)) \quad (9)$$

. The  $TW(x, y, s_i)$  is normalized to be between 0 and 1. It should be mentioned that, unlike our trustworthiness evaluation function, in the work of [13] and [14] the multiplication operations used instead of the summation operation. The reason is that they tried to rank the factors instead of computing the total value of the trustees' trustworthiness. Nevertheless, they claimed that the value could be small due to the multiplication operations.

### G. The trust evaluation function

The trust evaluation function  $Tr(x, y, s_i)$  estimates the trust that trustor  $x$  has on trustee  $y$  in situation  $s_i$ . As illustrated in Fig. 2, this function takes the estimated value of the trustee's

trustworthiness, which is given by Eq. 9. This means that, so far it concerns the work of this paper  $Tr(x, y, s_i) = TW(x, y, s_i)$ . We conclude that we can evaluate trust between any trustees and trustors, no matter whether they have direct interactions or not.

As we mentioned in [3], the trust factors have potentially unique effects on evaluating the members. Moreover, Mayer et al. [6] stated that trust computes from different factors in different situations. Therefore, in this paper to determine a proper set of values for the three components of the SCTM model. We employ three different weights for the benevolence, competence and integrity functions to determine the impact of each factor to select the right partners. Therefore,  $Tr(x, y, s_i)$  in Eq. 10 returns the trust value that trustor  $x$  has in trustee  $y$  in situation  $s_i$  and a  $tau$  needs to be performed by  $y$ , and is presented by:

$$Tr(x, y, s_i; \tau) = \frac{1}{3}(\alpha * Ben(x, y, s_i; \tau) + \beta * Com(nbr_y, y, s_i; \tau) + \gamma * Int(nbr_y, y, s_i; \tau)) \quad (10)$$

#### IV. SECURE AUTONOMOUS RESEARCH NETWORKS IMPLEMENTATION

In [15], [16] Koning et al. use the SARNET research environment to create a multi-domain overlay network using virtual machines and virtual network functions. Each domain acts autonomously using its own agent that uses the domains' resources to defend against attacks. Since defending against distributed attacks benefits from cooperation, we decided to facilitate this by applying the model in this paper. Algorithm 2 presents a method to the defense against a Distributed Denial of Service (DDoS) attack by asking help from its most trusted nodes. The SARNETs domain-agents in the overlay cooperate by requesting certain tasks to be executed by other members in response to an emulated attack (see [16] Section 6). We identify two distinct types of tasks for the alliance members during the attack period, informative and executive tasks. The informative task concerns the behavior of the given member, while the executive task represents the ability of the given member to perform the task. The Informative task is based on the information flow and requesting threat information locally or delegated the responsibility to a member to act on your behalf. On the other hand, executive tasks are the actions and tasks that need to be performed in order to have an effective collaboration in defense and mitigation of the attack.

- *Informative task* to provide and respond to the requested information.
  - *Informative tasks perform locally*: Trust a member to identify a traffic source or to request information.
  - *Informative tasks delegate to a member*: Trust a member to continuously send threat information.
- *Executive task* Trust a member to implement a countermeasure to reduce the impact of an attack.
  - *Executive tasks perform locally*: Trust direct neighbors to perform actions.
  - *Executive tasks delegate to a member*: Trust a member to act on your behalf.

The SARNET domain-agents' behavior can be changed according to some pre-defined parameters. For example, we can give the agents a pre-filled database of evidence, or, set the probability that an agent executes the task. Table II shows the pre-filled values that we used for the SARNET agents. Therefore, we assign the  $\alpha$ ,  $\beta$ , and  $\gamma$  as the weights to the

Table II: Pre-filled evidence and the success probability of executing the task for the members participating in the alliance.

member	FD	FDD	V	success probability
M	3	1	1	0.0000001
Y	1	1	1	1.0
Z	1	1	1	0.6
A	1	1	1	0.1
W	1	1	1	0.0000001

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**Algorithm 2:** Evaluate the trustworthiness and rank the alliance members based on the task type ( $\tau$ ).

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- Require:**  $tau$ .  
**Require:**  $Com$ : competence of the given trustee.  
**Require:**  $Int$ : Integrity of the given trustee.  
**Require:**  $Ben$ : benevolence of the given trustee.  
 1: Employ  $Ben(x, y; s_i)$ ,  $Com(nbr_y, y, s_i; \tau)$ , and integrity  $Int(nbr_y, y, s_i; \tau)$  functions to calculate the competence, integrity and benevolence for the given members.  
 2: Consider the  $\alpha$ ,  $\beta$ , and  $\gamma$  weight to evaluate trust of a trustee based on a  $\tau$  (see Eq. 10).  
 3:  $Lst_r$  = Rank the members based on their trustworthiness values and task type  $\tau$ .  
 4: **if** two members have the same Rank in  $Lst_r$ , **then**  
 5:     Select a member with the maximum benevolence value.  
 6: **end if**  
 7: **return**  $Lst_r$ .
- 

trust factors based on the task type.

#### V. SIMULATION SETUP

To validate and test the SCTM model, we implement the SCTM model in two distinctive environments. First, we use an Agent-Based Model (ABM) to setup the SARNET alliance network<sup>2</sup>, shown in Fig. 4 in the Jadex platform [17], where the nodes represent the alliance member. Second, the SARNET research environment as described in Section IV is used to validate the SCTM model.

Basically, in the case of attacks such as DDoS, collaboration and coordination amongst the organizations is an essential [18]. In the case of DDoS attack, the victim can start to mitigate and defend against the DDoS attack locally within its own domain or delegate responsibility to a member [19], [18]. In both cases, the victim needs to trust a member to perform the given action or provide the requested information. In our simulation, we present the evaluation and ranking algorithms that aim to evaluate and rank the members based upon their shown behaviors, capabilities, and integrity. The ranking algorithm will help the victim to select the right partner to resolve the situation.

Let us consider two following scenarios that present two distinct attack situations:

- *single attacker close to the victim* (“N”) and the attacker in position “12”;

<sup>2</sup>The technical details about the SARNET project can be found in <http://delaat.net/sarnet/index.html>

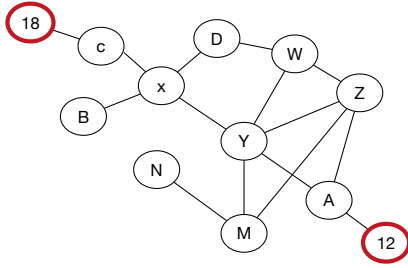


Figure 4: The SARNET Alliance Network Schema.

Table III: Simulation settings and their illustrations.

Parameters	Values	Illustrations
$A$	Fixed	Nodes Number
$\tau$	3	Informative locally Executive locally and Executive delegated
$N_x$	6	Number of entries in the $Kb$ s
$t_{request}$	-	Request time
$t_{report}$	-	Report time
$\Delta t_w$	10 s	Time window
$t_{delay}$	5 s	Acceptable delay
$\alpha, \beta, \gamma$	0.4, 0.7, 0.3 <sup>4</sup>	Weight factors
$S$	2	number of situations

- *single attacker far from the victim*, with the attacker in position “18”;

We implement these scenarios in the Jadex platform. And, we rank the members based upon their trustworthiness which computes from the trustee’s capabilities, behaviors, and integrity to perform the given context of task.

In the network, each node has a knowledge-base  $Kb$  ( $Kb$  is presented in Fig. 2) which contains the evidence of its interactions with the direct and indirect neighbors. We extract the related evidence to calculate  $d_8$ ,  $Ec$  and  $Ed$  from the node’s  $Kb$ . For each task, there are multiple entries in the node’s  $Kb$  from all its direct neighbors. The  $d_3, d_4, d_5$  dimensions are selected based the pre-defined values and we calculate the deadline  $d_7$  and task outcome  $d_8$  by employing Algorithm 1. Each simulation was repeated 10 times and we gathered the direct and indirect evidence from the  $Kb$ s. Table III gives the details of the simulation settings. Fig. 4 presents the network schema of the SARNET Alliance<sup>3</sup>.

## VI. RESULT

The topology shown in Fig. 4 is used to implement the scenarios in Section V. We illustrate the result of our simulation in Fig. 6a and 6b. The horizontal line indicates the number of iteration and the vertical line shows the trustworthiness of the members over time. To calculate the trustworthiness of a member (a trustee), based on the task type (i.e., informative or executive) we extract the evidence from the trustee’s  $Kb$ s and use Eq. 10 to evaluate the members’ trustworthiness based on the task type. And, Algorithm 2 provides a list ( $Lst_r$ ) that

<sup>3</sup>The source code for the SARNET Alliance can be found in <https://github.com/Adtrust/CollaborativeNetwork>.

<sup>4</sup>The corresponding values for  $\alpha, \beta, \gamma$  are adopted from [13].

shows the rank of each member to the trustor. We implement two mentioned scenarios (Section V with the following tasks:

- *Informative tasks perform locally*: Ask your direct neighbors to identify a traffic source.
- *Executive tasks perform locally*: Ask direct neighbors to perform actions.
- *Executive tasks delegate to a member*: Ask a member to act on your behalf.

In both scenarios, we have the combination of the informative and executive tasks in our simulation; therefore, the trustworthiness computes from the available evidence on both local and delegate tasks outcomes. Figs. 6a and 6b illustrate the trustworthiness of each member overtime for two mentioned scenarios. Each line represents the trustworthiness value for a member, we take 10 snapshots of the iteration and rank the members based on the evidence for these 10 iterations, at the moment the member start to perform a task. The different colors or indication symbols presents the different nodes in the alliance. The context-based trust approach is indicated in Algorithm 2 and is compared to the approaches from SARNET research environment. As Fig.6a shows, when the attacker is in position “12”, member “Y” recommends to the victim (i.e., “N”) to perform the task and has the rank first. On the other hand, when the attacker is far 6b and locates at position “18”, then “A” is selected to help the victim (i.e., “N”).

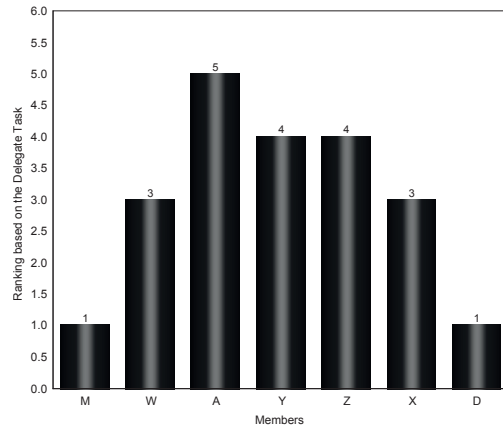
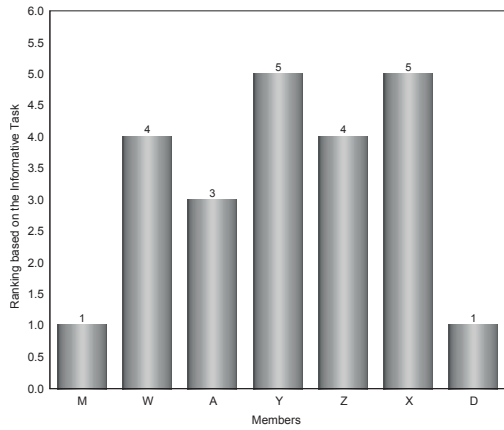
Fig. 5a shows the ranking of members, when the attacker is close to the victim (i.e., “N”) and locates at “12”. In this case, member “Y” recommends to the victim as the right partner. Nevertheless, member “x” has the same ranking number but with the lower benevolence number; therefore, “Y” has been selected from the list.

In Figs. 7a and 7b we compare the SCTM ranking algorithm with the SARNET research environment (i.e., explain in IV for two scenarios. The  $x$  axis indicates the iteration numbers and the  $y$  axis shows the trustworthiness of each node in the alliance. As we can observe from the result, when the attacker is in position 12, the SCTM simulation and the SARNET research environment results are in a good agreement with each other. For the second part of the evaluation, when the attacker is far, the SCTM and SARNET research environment varies in some cases like member “W”. The variations can be explained because of the success probability and pre-defined evidence that use for each member in the SARNET implementation.

## VII. RELATED WORK

Different scholars have presented many computational trust models; nevertheless, only a few models are actually social computational models. One of the conceptual models of social trust developed by [20] takes ability, positive intentions, ethics, and predictability as the trustworthiness components. They used a probabilistic approach in their model, however, by realizing the limits of the approach in the treatment of the social concepts their model was not implemented [20].

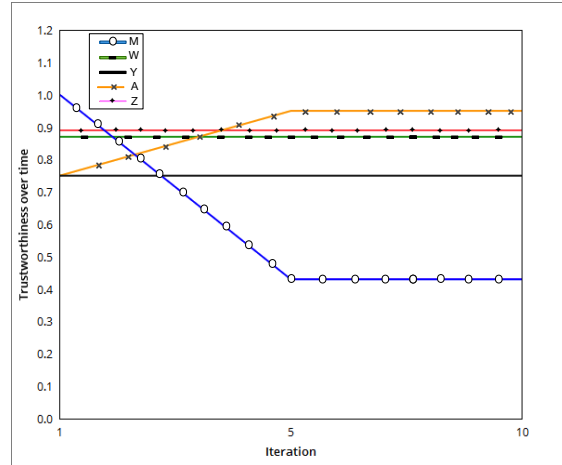
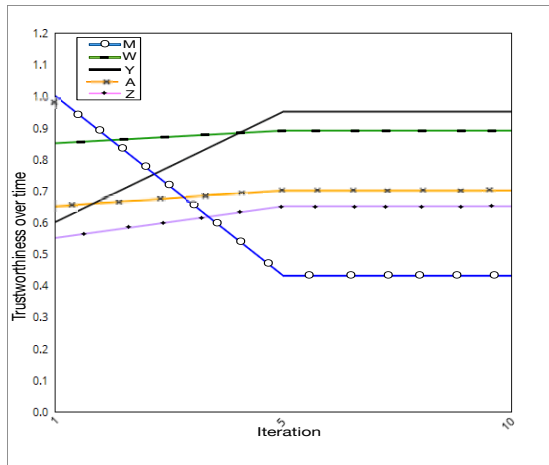
The socio-cognitive trust model developed by Castelfranchi and Falcone [21]. In their view, trust is made by considering



(a)

(b)

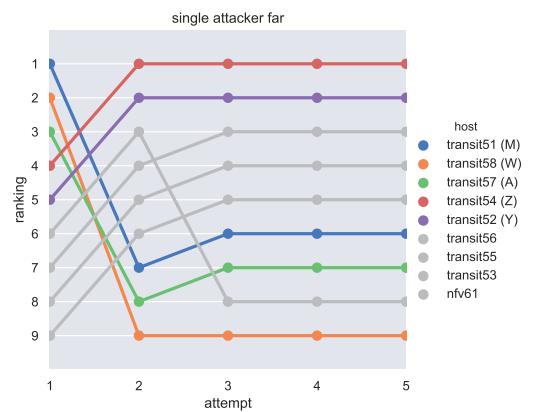
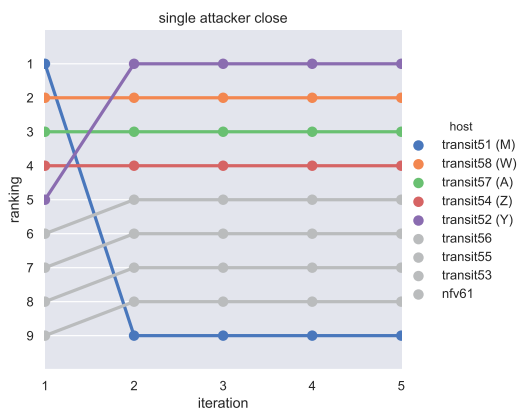
Figure 5: (a) Rank the Members based on the competence, benevolence and integrity by the SCTM framework when the attacker is in position “12” and (b) when the attacker is in position “18”.



(a)

(b)

Figure 6: The members trustworthiness over time in performing different tasks (a) when the attacker is in position “12” and (b) when the attacker is in position “18”.



(a)

(b)

Figure 7: The SCTM implementation result in the SARNET Environment and rank the members (a) Rank the Members when the attacker is in position “12” and (b) when the attacker is in position “18”.

the different beliefs that the trustor has about the trustee, both internal (beliefs on competence) and external (opportunities). In practice, it is difficult to implement due to its richness. Situation-aware computational trust Model (SOLUM), developed by author [10]. The model calculates trust based on the trustor's disposition and emotional state. The Urbano's model did not consider different stages of relationships for the competence function. We slightly adapted and modified the Marsh [22] competence formula by considering three different situations for the trustor to decide about the (future) collaboration with the trustee. And, we introduced the risk evaluation approach through the SCTM model [3].

#### VIII. CONCLUSION

In this paper, we present a social computational trust model (SCTM) to evaluate trust amongst members of a cybersecurity alliance based on the context of interaction. To evaluate the trustworthiness of a trustee the direct and indirect evidence on the given trustee were taken into account. The trust value is computed by three trust factors: competence, benevolence, and integrity. Benevolence is computed from direct evidence between a trustee and a trustor gained through direct interactions. Competence and integrity are assessed based on the received feedback from the trustee's direct neighbors. We proposed eight dimensions for each context to gather a variety of evidence on a trustee. We assigned a weight to the trust factors and presented the impact of each factor in evaluating the members' trustworthiness. Based on this evaluation, we proposed an algorithm that ranked the members based on their trustworthiness by considering two distinctive tasks: the informative and executive task. To examine the validity of the SCTM model, we compared the results with the SARNET testbed. The SCTM is able to obtain comparable results as obtained from the SARNET testbed.

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